Caution: These lecture notes are under construction. You may find parts that are incomplete.

1 Pythagorean Formula

1.1 When do we switch to preferring actual winning percentage?

 n_i is the number of games played by team i X_i is the Pythag W% of team i Y_i is the actual W% of team i Z_i is the residual W% of team i $(Y_i = X_i + Z_i)$

INTUITION

Actual W% = Pythag W% + Residual Outcome = Skill + Luck $Y_i = X_i + Z_i$

Model

 $X_i \sim \text{ind. Normal}(\mu_i, \sigma_X^2/n_i)$ $\mu_i \sim \text{i.i.d. Normal}(\mu_0, \sigma_\mu^2)$

Option #1 (Z_i is all luck):

 $Z_i \sim \text{i.i.d. Normal}(0, \sigma_Z^2/n_i)$

Option #2 (Z_i is not purely luck):

$$Z_i \sim \text{ind. Normal}(\eta_i, \sigma_Z^2/n_i)$$

 $\eta_i \sim \text{i.i.d. Normal}(0, \sigma_n^2)$

For Z_i , the signal variance is σ_η^2 , and the noise variance is σ_Z^2/n . The total variance is $\sigma_\eta^2 + \sigma_Z^2/n$. When $n = \sigma_Z^2/\sigma_\eta^2$, the variance in Z_i is half signal, half noise.

A common measurement of interest for evaluating metrics in baseball is the *split-half correlation*. A high split-half correlation close to one tells you that a metric is stable and reliable. A lower split-half correlation close to zero tells you that a metric is noisy and unreliable. We can imagine splitting the season into two halves and calculating the residual winning percentages Z_i^1 and Z_i^2 in the first half and second half respectively. Assuming equal sample sizes $n_i = n_i^1 = n_i^2$,

$$\begin{aligned} \operatorname{Corr}(Z_{i}^{1}, Z_{i}^{2}) &= \frac{\operatorname{Cov}(Z_{i}^{1}, Z_{i}^{2})}{\sqrt{\operatorname{Var}(Z_{i}^{1})\operatorname{Var}(Z_{i}^{2})}} = \frac{\operatorname{Cov}(\eta_{i}, \eta_{i})}{\sqrt{(\sigma_{\eta}^{2} + \sigma_{Z}^{2}/n_{i}^{1})(\sigma_{\eta}^{2} + \sigma_{Z}^{2}/n_{i}^{2})}} \\ &= \frac{\operatorname{Var}(\eta_{i})}{\sqrt{(\sigma_{\eta}^{2} + \sigma_{Z}^{2}/n_{i})(\sigma_{\eta}^{2} + \sigma_{Z}^{2}/n_{i})}} = \frac{\sigma_{\eta}^{2}}{\sigma_{\eta}^{2} + \sigma_{Z}^{2}/n_{i}}.\end{aligned}$$

Again we see the significance of $n = \sigma_Z^2 / \sigma_\eta^2$ because this sample size makes the split-half correlation 0.5.

Lastly, if our goal is to use observed results to predict future results, then $\mu_i + \eta_i$ is what we want to estimate. We can compare how well X_i and Y_i achieve this goal.

$$E[(X_i - (\mu_i + \eta_i))^2] = E[((X_i - \mu_i) + \eta_i)^2]$$

= $E[(X_i - \mu_i)^2] + 2E[(X_i - \mu_i) \cdot \eta_i] + E[\eta_i^2]$
= $\sigma_X^2/n + 0 + \sigma_\eta^2 = \sigma_X^2/n + \sigma_\eta^2.$

By contrast,

$$E[(Y_i - (\mu_i + \eta_i))^2] = E[((X_i - \mu_i) + (Z_i - \eta_i))^2]$$

= $E[(X_i - \mu_i)^2] + 2E[(X_i - \mu_i) \cdot (Z_i - \eta_i)] + E[(Z_i - \eta_i)^2]$
= $\sigma_X^2/n + 0 + \sigma_Z^2/n = \sigma_X^2/n + \sigma_Z^2/n.$

We see that $E[(Y_i - (\mu_i + \eta_i))^2] < E[(X_i - (\mu_i + \eta_i))^2]$ when $n > \sigma_Z^2 / \sigma_\eta^2$. In other words, actual record (Y_i) becomes a stronger prediction of future record than Pythagorean record (X_i) when the number of games observed is at least $\sigma_Z^2 / \sigma_\eta^2$.